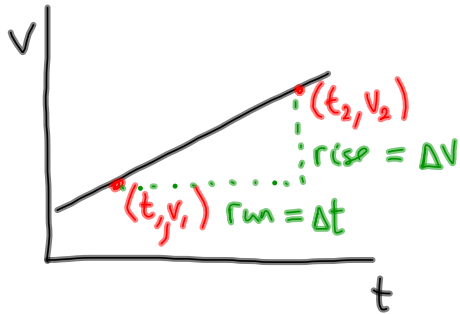


Acceleration

Constant Acceleration



$$\text{Slope} = \frac{\text{rise}}{\text{run}}$$

$$\text{Slope} = \frac{\Delta v}{\Delta t}$$

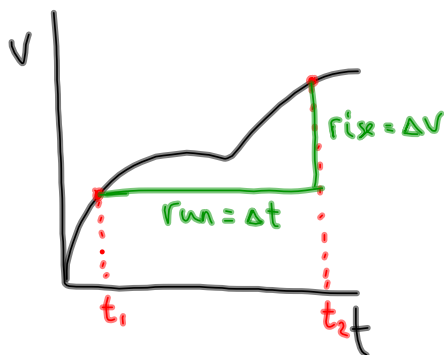
From yesterday's demo, we found that the slope on a v-t graph is equal to the acceleration.

$$\therefore a = \frac{\Delta v}{\Delta t}$$

We can also write in vector notation

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

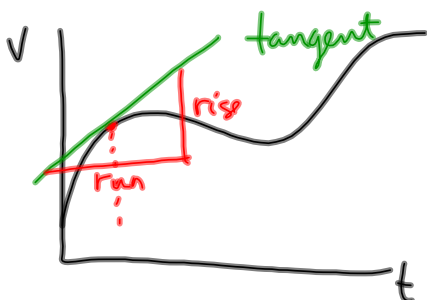
Non-Constant Acceleration



$$\text{Slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{ave}} = \frac{\Delta v}{\Delta t}$$

Find average acceleration by finding the slope of the line between t₁ and t₂



$$\text{Slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{inst}} = \frac{\Delta v}{\Delta t}$$

Instantaneous acceleration is the slope of the tangent at time t.

Calculations involving Acceleration

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} \quad * \text{ Acceleration is a vector ... there is no scalar term.}$$

$$\vec{a} = \frac{\vec{v}_2 - \vec{v}_1}{\Delta t} \quad \text{you always need to sub } \Delta v = v_2 - v_1$$

Rearranging for v_2 :

$$a \Delta t = v_2 - v_1$$

$$a \Delta t + v_1 = v_2$$

$$v_2 = v_1 + \underbrace{a \Delta t}_{\Delta v}$$

Rearranging for v_1 :

$$a = \frac{v_2 - v_1}{\Delta t}$$

$$a \Delta t = v_2 - v_1$$

$$a \Delta t - v_2 = -v_1$$

$$v_1 = v_2 - \underbrace{a \Delta t}_{\Delta v}$$

Rearranging for Δt :

$$a = \frac{v_2 - v_1}{\Delta t}$$

$$a \Delta t = v_2 - v_1$$

$$\Delta t = \frac{v_2 - v_1}{a}$$

units: $a = \frac{\Delta v}{\Delta t} \quad \frac{\text{m/s}}{\text{s}} = \text{m/s/s} = \text{m/s}^2$

If $a = 5 \frac{\text{m}}{\text{s}^2} = \underbrace{5 \text{ m/s}}_{\text{m/s}}$

↑
In one second, the velocity changes by $5 \frac{\text{m}}{\text{s}}$.